SUN Community School Profile 2015 Peninsula K-8 System

Lead Agency: Neighborhood House

Service Area & Target Groups/Focus

Children, adults and families who are homeless, living in poverty and/or at risk of academic failure primarily from school neighborhood, but services are open to anyone.

School Population: 396 students; Grades K-8; 67% Free and Reduced Lunch; 64% Students of Color (African American 16%, American Indian/AK Native 2%, Asian 5%, Hispanic 31%, Native Hawaiian/Pacific Islander 3%, Multiple Race 7%, White 36%)

Core Services 2015-16

Extended-Day Activities (children and adults)

Academic Support

Homework Help Math Games Word Games AKA Science **Environmental Science** Lego Robotics IXL computer program support Camp Read

Mentoring Empowerment/Skill-

Building Camp Fire Middle School Girls Inc. Financial Literacy Urban Nature Overnight camping trip

Recreation

Basketball Volleyball Run, Jump, Play Soccer Young Athletes Cheer Club Hula Hoop Yoga

Enrichment

Choir Cooking Piano Ballet Lego Building Club Dinotopia Painting Drawing Art Appreciation Puppet Theater Drama Nature Stewards Fiber Arts Story Telling Games Animal Kingdom Comic Book Writing

Youth

Leadership/Involvement

Camp Fire Middle School Girls Inc. Black Educational Achievement Movement conference

Summer Programs

4 week academic and enrichment program for students entering grades one through five. Included language arts, art, Lego Robotics, sports, and Comic making. Educational field trips to: Whitaker Ponds, Oregon Forestry Center and Oxbow Park.

Adult Education

Zumba! Lead Poisoning Prevention Workshop How to Help Students with Homework workshop

Community/Cultural Events

Quarterly SUN Showcases Community Meal sponsored by The Meals on Wheels People Harvest Fair Day of the Child Loved One's Day Ice Cream Social Back to School Night

Family Education & Engagement

Daily communication with parents; School-wide parent meetings and activities; Quarterly SUN School Showcases; Partnered with Community Agent and School Counselor to target families in need; Partnered with Portland Farmers Market to provide \$80 in market vouchers to 20 Peninsula families in summer 2015; Engaged with students and families showing poor attendance;

Case Management & Skill Building

Referrals to social service supports for families; Weekly backpack food program

System Coordination, Service Integration & Site Management

Recruitment & connection of students & families with services; development of referral system SUN CS Advisory Body (school staff, parents, students, and partner agencies)

Partner Meetings

School Success Team Meetings

Site Management in Out-of-School Time

Partner and Resource Development

13 Community Agency Partners

528 volunteer hours \$11,100 leveraged in cash & in-kind donations

Evaluation

Outputs

230 youth served

63% students of color

65% identified as being "at risk of academic failure" 67% qualified for free and reduced lunch

59 adults served

1184 people served in non-enrollment events (family educational nights, cultural fairs, etc.)

Outcomes

79% of students increased benchmark scores in Reading *
79% of students increased benchmark scores in Math *
Average daily attendance of SUN CS students was 95%

SUN Success Story

In summer of 2015, about 50 students in first through fifth grades spent four weeks exploring reading and writing through graphic novels and comics with a professional graphic artist. They read graphic novels daily, wrote their own stories and drew their own comics. It was a successful approach to expand literacy competency through the summer months while not feeling like "summer school." One student in particular was discouraged at first, thinking he was in "regular school" during the summer, but quickly became engaged with the comic activities and looked forward to coming to summer programming.

*due to changes in state testing these numbers are not available for this year





SUN Community Schools are a collaboration of Multnomah County, the City of Portland, local school districts, nonprofits and community.

